

Appolonian sphere packing -- Derivation of "special" coordinates and inversion formula
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```
> with(linalg):
```

Abbreviations for square roots

```
> q2 := 2^(1/2): q3 := 3^(1/2): q6 := 6^(1/2):
```

Simplification procedure

```
> mysimp := proc(e)
    expand(radsimp(simplify(e), ratdenom));
end:
```

Inversion spheres, expressed in Cartesian coordinates plus radius, (x,y,z,r)

```
> inv1c := [0, 0, 0, q3 - q2];
inv2c := [q3, -q3, -q3, 2*q2];
inv3c := [-q3, q3, -q3, 2*q2];
inv4c := [-q3, -q3, q3, 2*q2];
inv5c := [q3, q3, q3, 2*q2];

inv1c := [0, 0, 0,  $\sqrt{3} - \sqrt{2}$ ]
inv2c := [ $\sqrt{3}$ ,  $-\sqrt{3}$ ,  $-\sqrt{3}$ ,  $2\sqrt{2}$ ]
inv3c := [ $-\sqrt{3}$ ,  $\sqrt{3}$ ,  $-\sqrt{3}$ ,  $2\sqrt{2}$ ]
inv4c := [ $-\sqrt{3}$ ,  $-\sqrt{3}$ ,  $\sqrt{3}$ ,  $2\sqrt{2}$ ]
inv5c := [ $\sqrt{3}$ ,  $\sqrt{3}$ ,  $\sqrt{3}$ ,  $2\sqrt{2}$ ]
```

(1)

Initial spheres (generators), expressed in Cartesian coordinates plus radius, (x,y,z,r)

```
> init1c := [0, 0, 0, -1];
init2c := [q2-q3, q3-q2, q3-q2, q6-2 ];
init3c := [q3-q2, q2-q3, q3-q2, q6-2 ];
init4c := [q3-q2, q3-q2, q2-q3, q6-2 ];
init5c := [q2-q3, q2-q3, q2-q3, q6-2 ];

init1c := [0, 0, 0, -1]
init2c := [ $-\sqrt{3} + \sqrt{2}$ ,  $\sqrt{3} - \sqrt{2}$ ,  $\sqrt{3} - \sqrt{2}$ ,  $-2 + \sqrt{6}$ ]
init3c := [ $\sqrt{3} - \sqrt{2}$ ,  $-\sqrt{3} + \sqrt{2}$ ,  $\sqrt{3} - \sqrt{2}$ ,  $-2 + \sqrt{6}$ ]
init4c := [ $\sqrt{3} - \sqrt{2}$ ,  $\sqrt{3} - \sqrt{2}$ ,  $-\sqrt{3} + \sqrt{2}$ ,  $-2 + \sqrt{6}$ ]
init5c := [ $-\sqrt{3} + \sqrt{2}$ ,  $-\sqrt{3} + \sqrt{2}$ ,  $-\sqrt{3} + \sqrt{2}$ ,  $-2 + \sqrt{6}$ ]
```

(2)

Transformation from (x,y,z,r) to inversive coordinates (a,b,c,d,e) -- taken from Boyd's (?) papers

```
> cartToInv := proc(xyzr)
    local x, y, z, r, a, b, c, d, e;
    x := xyzr[1]; y := xyzr[2]; z := xyzr[3]; r := xyzr[4];
    a := x/r;
    b := y/r;
    c := z/r;
```

```

d := (x^2 + y^2 + z^2 - r^2 - 1) / (2*r);
e := (x^2 + y^2 + z^2 - r^2 + 1) / (2*r);
map(mysimp, [a, b, c, d, e]);

```

end:

Back transformation

```

> invToCart := proc(abcde)
  local a, b, c, d, e, x, y, z, r;
  a := abcde[1];
  b := abcde[2];
  c := abcde[3];
  d := abcde[4];
  e := abcde[5];
  r := 1 / (e - d);
  x := a * r;
  y := b * r;
  z := c * r;
  map(mysimp, [x, y, z, r]);

```

end:

Transformation of initial spheres

```

> init1i := cartToInv(init1c);
init2i := cartToInv(init2c);
init3i := cartToInv(init3c);
init4i := cartToInv(init4c);
init5i := cartToInv(init5c);

```

$init1i := [0, 0, 0, 1, 0]$

$init2i := \left[-\frac{1}{2}\sqrt{2}, \frac{1}{2}\sqrt{2}, \frac{1}{2}\sqrt{2}, -1, \frac{1}{2}\sqrt{3}\sqrt{2} \right]$

$init3i := \left[\frac{1}{2}\sqrt{2}, -\frac{1}{2}\sqrt{2}, \frac{1}{2}\sqrt{2}, -1, \frac{1}{2}\sqrt{3}\sqrt{2} \right]$

$init4i := \left[\frac{1}{2}\sqrt{2}, \frac{1}{2}\sqrt{2}, -\frac{1}{2}\sqrt{2}, -1, \frac{1}{2}\sqrt{3}\sqrt{2} \right]$

$init5i := \left[-\frac{1}{2}\sqrt{2}, -\frac{1}{2}\sqrt{2}, -\frac{1}{2}\sqrt{2}, -1, \frac{1}{2}\sqrt{3}\sqrt{2} \right]$

(3)

Transformation from inversive coordinates (a,b,c,d,e) to "special" coordinates (A,B,C,D,E). The matrix T is chosen such that it maps the 5 basis vectors to the vectors init1i, ..., init5i

```

> T := transpose(matrix([init1i, init2i, init3i, init4i, init5i]))
;

```

$$T := \begin{bmatrix} 0 & -\frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} \\ 0 & \frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} \\ 0 & \frac{1}{2}\sqrt{2} & \frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} & -\frac{1}{2}\sqrt{2} \\ 1 & -1 & -1 & -1 & -1 \\ 0 & \frac{1}{2}\sqrt{3}\sqrt{2} & \frac{1}{2}\sqrt{3}\sqrt{2} & \frac{1}{2}\sqrt{3}\sqrt{2} & \frac{1}{2}\sqrt{3}\sqrt{2} \end{bmatrix}$$

(4)

```

> TI := inverse(T):
> invToSpec := proc(abcde)
    map(mysimp, evalm(TI &* abcde));
end:

```

Back transformation

```

> specToInv := proc(ABCDE)
    map(mysimp, evalm(T &* ABCDE));
end:

```

Compound transformation from Cartesian to special coordinates

```

> cartToSpec := proc(xyzr)
    invToSpec(cartToInv(xyzr));
end:

```

Back transformation

```

> specToCart := proc(ABCDE)
    invToCart(specToInv(ABCDE));
end:

```

Inversion of a sphere p at a sphere q, in inversive coordinates.

```

> iproduct := proc(u, v)
    u[1]*v[1] +
    u[2]*v[2] +
    u[3]*v[3] +
    u[4]*v[4] -
    u[5]*v[5];
end:
> reflectAt := proc(p, q)
    local r;
    r := p - 2*iproduct(p,q)*q;
end:

```

Inversion of the sphere p at the sphere q, in special coordinates

```

> reflectAt_s := proc(p, q)

```

```

local pi, qi, ri, r;
pi := specToInv(p);
qi := specToInv(q);
ri := reflectAt(pi, qi);
r := invToSpec(ri);
map(mysimp, r);

```

end:

Inversion spheres, in special coordinates

```

> inv1s := cartToSpec(inv1c);
inv2s := cartToSpec(inv2c);
inv3s := cartToSpec(inv3c);
inv4s := cartToSpec(inv4c);
inv5s := cartToSpec(inv5c);

```

$$inv1s := \begin{bmatrix} -\frac{1}{3}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} \end{bmatrix}$$

$$inv2s := \begin{bmatrix} \frac{1}{6}\sqrt{3} & -\frac{1}{3}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} \end{bmatrix}$$

$$inv3s := \begin{bmatrix} \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & -\frac{1}{3}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} \end{bmatrix}$$

$$inv4s := \begin{bmatrix} \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & -\frac{1}{3}\sqrt{3} & \frac{1}{6}\sqrt{3} \end{bmatrix}$$

$$inv5s := \begin{bmatrix} \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & \frac{1}{6}\sqrt{3} & -\frac{1}{3}\sqrt{3} \end{bmatrix} \quad (5)$$

Initial spheres (generators), in special coordinates (= basis vectors by construction)

```

> init1s := cartToSpec(init1c);
init2s := cartToSpec(init2c);
init3s := cartToSpec(init3c);
init4s := cartToSpec(init4c);
init5s := cartToSpec(init5c);

```

$$init1s := \begin{bmatrix} 1 & 0 & 0 & 0 & 0 \end{bmatrix}$$

$$init2s := \begin{bmatrix} 0 & 1 & 0 & 0 & 0 \end{bmatrix}$$

$$init3s := \begin{bmatrix} 0 & 0 & 1 & 0 & 0 \end{bmatrix}$$

$$init4s := \begin{bmatrix} 0 & 0 & 0 & 1 & 0 \end{bmatrix}$$

$$init5s := \begin{bmatrix} 0 & 0 & 0 & 0 & 1 \end{bmatrix} \quad (6)$$

Spherical inversion (reflection at the 5 inversion spheres) of a general sphere, in special coordinates

```

> reflectAt_s([A,B,C,D,E], inv1s);
reflectAt_s([A,B,C,D,E], inv2s);
reflectAt_s([A,B,C,D,E], inv3s);
reflectAt_s([A,B,C,D,E], inv4s);
reflectAt_s([A,B,C,D,E], inv5s);
      [ -A  B+A  C+A  D+A  E+A ]
      [ B+A  -B  B+C  B+D  B+E ]
      [ C+A  B+C  -C  C+D  C+E ]
      [ D+A  B+D  C+D  -D  D+E ]
      [ E+A  B+E  C+E  D+E  -E ]

```

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Testing -- First generation of spheres (= initial sphere #i reflected at inversion circle #i), in special coordinates

```

> sphere11s := reflectAt_s(init1s, inv1s);
sphere22s := reflectAt_s(init2s, inv2s);
sphere33s := reflectAt_s(init3s, inv3s);
sphere44s := reflectAt_s(init4s, inv4s);
sphere55s := reflectAt_s(init5s, inv5s);
      sphere11s := [ -1  1  1  1  1 ]
      sphere22s := [  1  -1  1  1  1 ]
      sphere33s := [  1  1  -1  1  1 ]
      sphere44s := [  1  1  1  -1  1 ]
      sphere55s := [  1  1  1  1  -1 ]

```

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... which is in Cartesian coordinates:

```

> evalf(specToCart(sphere11s));
evalf(specToCart(sphere22s));
evalf(specToCart(sphere33s));
evalf(specToCart(sphere44s));
evalf(specToCart(sphere55s));
      [0., 0., 0., 0.101020514]
      [0.4099776108, -0.4099776108, -0.4099776108, 0.2898979486]
      [-0.4099776108, 0.4099776108, -0.4099776108, 0.2898979486]
      [-0.4099776108, -0.4099776108, 0.4099776108, 0.2898979486]
      [0.4099776108, 0.4099776108, 0.4099776108, 0.2898979486]

```

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Second generation of spheres, in special coordinates

```
> sphere112s := reflectAt_s(sphere11s, inv2s);  
sphere113s := reflectAt_s(sphere11s, inv3s);  
sphere114s := reflectAt_s(sphere11s, inv4s);  
sphere115s := reflectAt_s(sphere11s, inv5s);  
sphere221s := reflectAt_s(sphere22s, inv1s);  
sphere223s := reflectAt_s(sphere22s, inv3s);
```

$$\text{sphere112s} := \begin{bmatrix} 0 & -1 & 2 & 2 & 2 \end{bmatrix}$$

$$\text{sphere113s} := \begin{bmatrix} 0 & 2 & -1 & 2 & 2 \end{bmatrix}$$

$$\text{sphere114s} := \begin{bmatrix} 0 & 2 & 2 & -1 & 2 \end{bmatrix}$$

$$\text{sphere115s} := \begin{bmatrix} 0 & 2 & 2 & 2 & -1 \end{bmatrix}$$

$$\text{sphere221s} := \begin{bmatrix} -1 & 0 & 2 & 2 & 2 \end{bmatrix}$$

$$\text{sphere223s} := \begin{bmatrix} 2 & 0 & -1 & 2 & 2 \end{bmatrix}$$

(10)

```
┌  
└>  
┌ etc.
```